THE WESTERN TIMES

Page 1 | 6 July 2021 | Issue IX

JonPaine Retires

10 Years in the Roblox WW2 Community Comes to an End

Written by Republic News Supervisor tjrebell

It came as a surprise to much of the Republic that President of the Grand Congress, JonPaine, retired from The Grand Republic on June 26th, 2021. Having created his original ROBLOX account, GeneralJon12, on July 16th, 2011, he has been through much of the history of the ROBLOX World War 2 Community. From being Nerfer's right-hand man, to effectively running the original USM 1940s, forming his own group, UNAR, and finally being part of TGWA and TGR, he is indisputably a titan of the community. On the day of his retirement, Jon solemnly addressed the people,

"Firstly, I'd like to wish Axen a happy birthday. He's always worked hard for this group and is the primary reason for much of our success. The next thing I'd like to address is my retirement. It's been a long ten years since I made my first account on July 16th, 2011. I've seen the days where the conflict between Lewisado and Nerferdude started and saw it to the end. I've accomplished countless things in many different groups, but I've felt it's time to end my dedication here and move on to the real world. I'll stick around as a friend and advisor to many of you, but my time of leadership is at an end. Farewell everyone! It's been a fun ride!"

Karolus claims that Jon's reason for retirement was that his presence in the Grand Republic's Government was setting The Grand Republic back diplomatically, due to him being with Nerferdude for such a long time. With the decision of retirement, Jon passed on leadership of the group to KarolusVartorn, previously the Grand Marshal and effectively 2nd in command. Karolus has seen much experience with leadership in both The Grand Western Ascendancy, and The Grand Republic, making him a capable leader. President KarolusVartorn has already made big reforms, such as the removal of both the Senate and the National Guard, and the creation of the National Defense Council. These reforms are explained in the other articles.

SupremeLeaderErik and Richters Relaunch Dead Lavo Group

Written by World News Supervisor TaikooCulper

The New People's Revolutionary Socialist Republic, commonly abbreviated to NPRSR, has relaunched under its new leader, EternalSoviet (currently SupremeLeaderErik). NPRSR was originally launched a few years ago by Zofiel, traditionally Lavo's second in command. The group was relaunched in Summer 2020, led by Zofiel and Aleczaender, whilst Lavo would take a more advisory role. More notably, Aleczaender, Founder of the Richterian Dynasty, also joined in, being the commander of their First Ground Army. NPRSR would be the primary enemy of TGWA V1, participating in a raid during August.

The group's leaders moved to another iteration of the Rhine as they sold NPRSR to a new holder, who would sell it to SupremeLeaderErik. Erik has led other Roblox groups in the past, these include WPRA (a WW2 Soviet group that allied with TGWA) and the Imperial Prussian Confederacy. Additionally, Aleczaneder has again joined NPRSR, and has the rank "Hero of the Revolution", and made a call for his Richter dynasty to join this group. Shown below is footage obtained by the DMC, showing Aleczaneder being assassinated by an unknown assailant.

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Republic News

Unfortunate Defeat Against Et Imperium Germanica

Written by Republic News Supervisor tjrebell

The Grand Republic held its second raid at Kasserine Pass against Et Imperium Germanica, where the Republic Military lost after winning the previous raid. At the start, the Marines rallied 15, The Airborne rallied 5, and the Military Police rallied 2.

The Marines were split into 2 squads, with StarCulper and RobinCulper being the commanders. SarCulper's squad mainly fought as infantry and drove the halftracks, while RobinCulper's squad drove the tanks. The Marine's main objective was to capture point E. Both Marine squads worked together and captured it a couple times, but it was discovered that the tanks were very laggy, and eventually, the Germans counterattacked and retook point E. The Military Police, led by JagoKenver, took point D. However, they had some issues with the game bugs. The Airborne Corps all took to the sky in 1 Plane, and took point D. However, the Germans brought tanks and retook point E. After this, the Airborne cycled through using planes and tanks. The entire raid lasted about a half an hour, with a Germanic victory. After the raid, President Karolus made the statement:

"You win some and you lose some. Very happy about how we handled the prepping and organization compared to last time. However, it was an unfortunate defeat but does expose some much needed changes and edits we can do to improve our systems."

Senate Replaced by National Defense Council

Written by Republic News Supervisor tjrebell

The Senate's main role in the Grand Republic was to pass legislation, and make reforms and changes. However, it was shown that the Senate was ineffective, and its leader, First Senator Will, retired. This week, The Grand Republic's Senate was abolished, on a popular vote by the National Defense Council. The National Defense Council, or NDC for short, is the High Command of the Military, as well as a few capable Officers. This was one of KarolusVartorn's new reforms as President. In this new system, the Executive Commander and Commanding Officer of each Government Department and Military Corps will host meetings 2 times each month, and vote on issues once every week. The Grand Republic's High Command hopes that this new system will work better than the Senate in terms of efficiency, organization, and activity.

Marines Defend the Western Frontier Against Germans

Written by Republic News Supervisor tjrebell

On June 19th, 2021, the Marine Corps of the Grand Republic held a Raid at The Western Frontier with a German group, The Revolutionary National Workers State. They could not rally as much as the Marine Corps, so it was decided to move Amerikenski and the 1st Marine Regiment to the Raider side to balance out the Teams. The Marines split their forces, so that half would go to A and half would go to B. The Germans focused almost all their attacks on Point B. The Marines at B held their ground, but were getting battered and losing control. Eventually, Marines at A sent a relief force, but it was decided to retreat and regroup at A. The Marines held their ground at A, much to the Raiders' dissent. The Raiders started making remarks like, "This game is trash" or "This group is bad". After a while, Star31777, CO of the 2nd Marine Highlander Regiment, made a daring charge and seized enemy positions. In the end, the Marines successfully held point A and won the raid, all in around a half an hour.

National Guard is **GONE**

Written by Republic News Supervisor tjrebell

You might have noticed that the Volunteer, Trooper, and Guardsman ranks of the Grand Republic have been replaced by an Immigrant rank. This is because The National Guard has been removed completely. The National Guard's abolishment has been a point of discussion for a long time now, since the days of The Grand Western Ascendancy. Some have claimed the National Guard is unnecessary, and prevents people from joining the Military. Others have thought we should keep it, as the Military is still growing, and the National Guard gives new players a quick way of playing as Republic Forces in the Western frontier. President KarolusVartorn, Military High Command, and select Officers formed the National Defense Council, a body that votes, provides better organization, and better communication. The National defense council held a vote to decide the survival of the National Guard. Out of 16 votes, 3 people voted no, 3 people voted to let the Cabinet vote as well, and 10 people voted to Abolish the National Guard. With this massive change, the Military HICOM hopes for more people to join the Military.

Internal Practice Raid

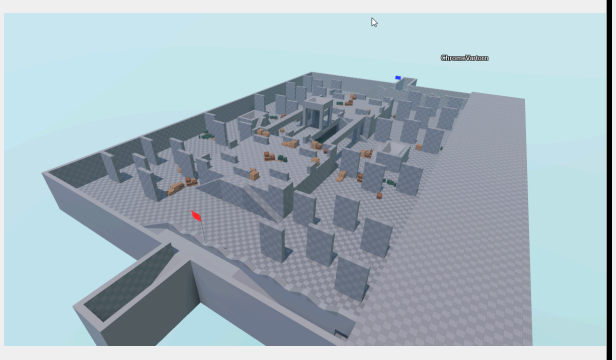
Written by Republic News Supervisor tjrebell

On July 3rd, 2021, The Grand Republic held a Practice Raid for the Corps at the Western Frontier, as announced by Vice President SinatraYoung. Out of the 20 soldiers who attended, 16 of them were from the Marine Corps, 4 were from the Military Police Corps, but no one from the Airborne Corps attended. Due to the imbalance of people, The Military Police teamed with the 1st Marine regiment led by blueninja947, against the 2nd Marine regiment, of the same size led by Star3177. At the start, the 2nd Marines on the Raider team made an offensive at Point B, and sent a couple of people off to A to divert their attention. The 2nd Marines captured Point B relatively quickly, and set off for Point A. Point A was contested for the latter half of the raid, but the Republic Forces team of the 1st Regiment and the Military Police held their ground. In the end, the Military Police and the 1st Regiment won, a victory for them, with the 2nd Marines failing to advance to the further points C, D, and E.

Development

New Combat Demo Game Released

Written by Republic News Supervisor tjrebell



The Development team has released a new Experience, called “TGR Combat Demo”. Right now, it is available for everyone to play under Experiences in The Grand Republic Group. When playing the game, you are given an M1 Garand, an M3 Grease Gun, and a Stielhandgranate Grenade. You are placed on either the Red team or the Blue team, with the objective to fight the other team on a map with various Obstacles, cover, and a big vantage point in the middle. Its main purpose is to help test out and balance out guns and grenades before they come to the Western Frontier. However, NCOs and Officers are allowed to host Combat Trainings At TGR Combat Demo, as an alternative to Futuretops. Right now, it is still a work in progress, but the Office of Research and Development is hard at work fixing bugs and adding new features.

New Airborne Webbing Being Worked On

Written by Republic News Supervisor tjrebell

For too long, The Airborne Corps have gone without Webbing for their Uniforms. To counter this, samsy19 has been working on new webbing for the Airborne Corps. This new webbing will possibly come to The Western Frontier along with the new Airborne Corps Uniform and the Marine Corps Uniform. The Webbing was inspired by the uniforms of the Airborne soldiers of the US Army during World War 2, such as the 82nd or the 101st. samsy19 says there will be both Enlisted webbing and Officer webbing. It will be a light brown color, but that is prone to change, as it will be made to complement the new uniform. The Airborne webbings will look great with the new Airborne Uniform.

New Gun Sounds

Written by Republic News Supervisor tjrebell

ChromeVartorn is the Secretary of Media and Culture, and also a developer for The Grand Republic. ChromeVartorn believes that the current audio for the Guns is of poor quality, and has set out to replace them with better audio for firing and reloading. Set to come out at the same time as when the new guns come out, they will most likely make their appearance in the next major update. All the gun firing sounds are getting replaced by better ones. The reloading sounds for guns are getting replaced if they’re wrong or of poor quality, but the majority of reloading sounds are just getting fine-tuned. ChromeVartorn claims his new gun sounds are “More dynamic, louder, and with an emphasis on realism”. Overall, this new contribution to the development will be a fine addition to the Western Frontier.

New Marines and Airborne Uniforms Coming Out

Written by Republic News Supervisor tjrebell

The normal uniforms of the Airborne and Marine Corps are being replaced by new and better ones, and they will come to The Western Frontier soon. The new Airborne and Marine Uniforms are on sale in their group stores. The normal uniforms were ChromeVartorn’s first attempt at making camouflage, and with these new uniforms, it shows that Chrome has been improving. RobinCulper and RobertJHenderson, Commanding Officers of the Marine Corps and Airborne Corps respectively, love the new uniforms. New webbing and helmets are also coming to pair with the uniforms, such as the enlisted and officer webbing for the Airborne Corps that samsy19 is working on. As for the Military Police Corps, the Vice President of the Grand Republic SinatraYoung told the reporter that if the Military Police Corps performs well in the next inspection, they will get something new as well.

World News

JP Opens Bootleg TGWA Map

Written by TaikooCulper

JPMasterchief, currently going as ‘NapoleonVIBonaparte’ has updated his map ‘Western Front’ for his latest group, the United Frankish Realm. JP has been infamous within the WW2 community for making knockoff Jon and Nerfer groups, furthermore majority of his assets come from the duo’s groups.

JP has tried to negate the fact that he uses stolen assets by claiming that ‘he’s changed’ and doesn’t use stolen assets anymore. However, in his new update JP uses a lot of buildings clearly copied from TGWA V2’s Western Frontier. These include the old Recruitment Centre, although in UFR’s group description any asset theft will be reported, it's most likely they’ll be the ones getting a DMCA strike.

MaverickPuller Reopens Greater Realm of Munich

Written by World News Supervisor TaikooCulper

The Greater Realm of Munich has returned to the leadership of MaverickPuller, the group’s original leader and creator. MaverickPuller is also known for being the owner of USM 1950s, which currently has 15k members. The group originally launched under Maverick’s leadership in late September.

During its first period of activity the group had formed an Alliance pact between HectorRegelkrone’s Bavaria and AziziLancaster’s New Austro-Prussia. MaverickPuller would sell the group away after gaining ownership of USM 1950s, as of now he continues to work on both projects. The group has also been in PRs against other Allied groups, example being Canada 1940s.

Lavo Restarts the Rhine

Written by World News Supervisor TaikooCulper

The Imperial Confederacy of the Rhine has seen a group icon change, indicating that the group will see a revival by the Kerovechs. The Kerovech dynasty has used the aesthetic of a Rhine German group several times, this being their third Rhine group.

HorstKerovech, more commonly known within the WW2 community as “Lavo” (this is because of his original account lavo26) has been on Roblox for a decade. In the past he served as the second in command of Lewisado (today called Leutgard), the two have seen several splits in the past, the last time Lavo served under Lewis was during Alemannia V1 (around a year and a half)

This Rhine group was founded and launched in September 2020, the months prior had seen the shutdown of their other projects, NPRSR and NDKE. This iteration of the Rhine would last until the end of the year, with it falling into inactivity. During this interregnum the Kerovechs attempted to revive NDKE with the launch of Arctic Prison.

The relaunch of NDKE V2 failed horribly for the Kerovechs, it was planned that NDKE would fight against TGWA, but these plans never materialised as NDKE had no raid map. Furthermore, it is a running gag that the Kerovechs move from aesthetic to aesthetic (example NPRSR to Rhine, East Germany to WW2 Germany).

It is possible for the Rhine to fight against the Republic, however Army Command has been trying to further war affairs against Et Imperium Germanica (symbolised by the Battles of Kasserine Pass).